

Sept 7, 2016: Lecture 1. Section 2.1

I

A function $f: X \rightarrow Y$ from a set X to a set Y is the same as what you already know!

- Assignment of a unique $y \in Y$ to each $x \in X$.
- X is the domain, Y the codomain
- $f(X) \subseteq Y$ (as a set) is the range, called the image of X under f .
- For $z \in Y$, $f^{-1}(z) \subseteq X$ is called the inverse image (as a set) of z , or the preimage. $f^{-1}(y) = \emptyset$, when $y \notin f(X)$.

bijection if both

- is 1-1 (one-to-one, or injective) if

$$\#\{x \in X \mid f(x) = y\} \leq 1 \quad \forall y \in Y$$

- is onto (or surjective) if

$\forall y \in Y$, $y = f(x)$ for at least one $x \in X$.

For this class X, Y will be subsets of \mathbb{R}^n, \mathbb{N} .

Special Nomenclature and notation

- If $f \subset \mathbb{R}$, f is called real-valued, or scalar-valued.
- If $f \subset \mathbb{R}^n$, $n \geq 1$, called vector-valued.

note: Vector-valued functions have expressions that are real-valued on each coordinate.

- More important, $x \in \mathbb{R}$, $\vec{x} \in \mathbb{R}^n$,
 f is real-valued, \vec{f} is vector-valued.

note: if not important, will leave off the hat.

- Def. A map $p: \mathbb{X} \rightarrow \mathbb{X}$ is called a projection

$$\text{if } p(p(x)) = p(x) \quad \forall x \in \mathbb{X}.$$

- $p(\mathbb{X}) \subset \mathbb{X}$ is called the projection of \mathbb{X} onto $p(\mathbb{X})$, a subspace.

$$- p|_{p(\mathbb{X})} = \text{Id}_{p(\mathbb{X})}.$$

- In a product space, $p_i: \mathbb{X} \times \dots \times \mathbb{X} \rightarrow \mathbb{X}$

$$\text{where } p_i(\vec{x}) = p_i(x_1, \dots, x_n) = (0, \dots, 0, x_i, 0, \dots, 0)$$

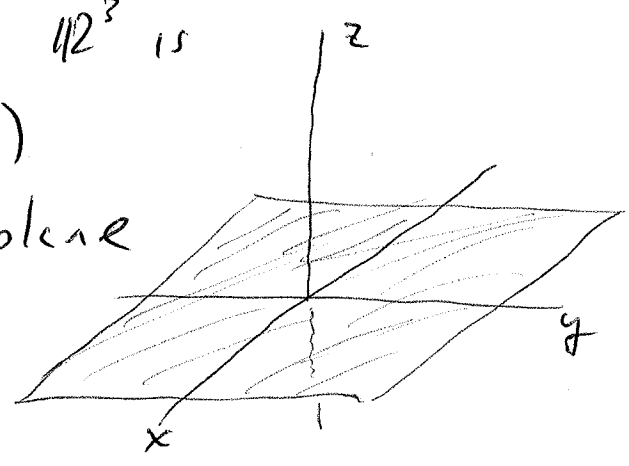
is the i th projection.

- Sometimes write $p_i(\vec{x}) = x_i$ but this is not quite correct.

ex. A common projection in \mathbb{R}^3 is

$$(x, y, z) \mapsto (x, y, 0)$$

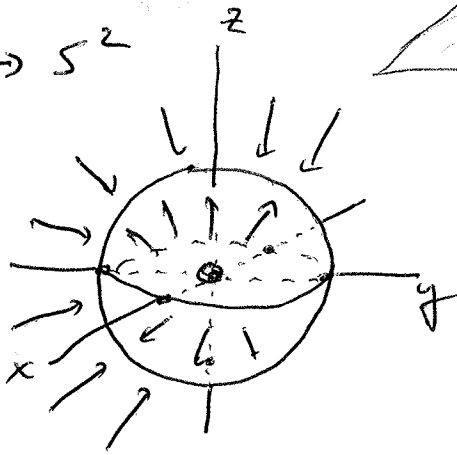
projection onto the xy -plane



ex. $r: \mathbb{R}^3 - \vec{0} \rightarrow S^2$

$$r(\vec{x}) = \frac{\vec{x}}{\|\vec{x}\|}$$

This is the vector normalization function.



$$S^2 = \{ \vec{x} \in \mathbb{R}^3 \mid \|\vec{x}\| = 1 \}$$

Do you see why $\vec{0}$ cannot be in the domain?

Visualizing and studying functions of and/or to \mathbb{R}^n , $n \geq 1$, is tricky.

Some tools are:

① Graphs - a visual depiction of a functional relationship via point by point plotting of solution sets.

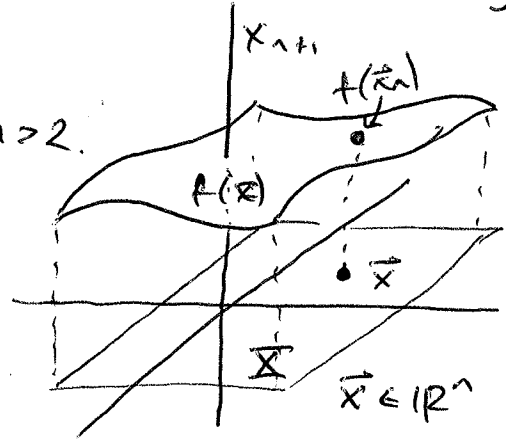
This is best for real-valued functions as a height over floor scheme.

(I) Cont'd. For $f: X \subset \mathbb{R}^n \rightarrow \mathbb{R}$,

$$\text{graph}(f) = \left\{ (\vec{x}, f(\vec{x})) \in \mathbb{R}^n \times \mathbb{R} = \mathbb{R}^{n+1} \mid x_{n+1} = f(\vec{x}) \right\}$$

- Usable for $X \subset \mathbb{R}^2$
- Not so usable for $X \subset \mathbb{R}^n, n > 2$.

- Generalizes visualization in Calculus I-III.



- Generally speaking, the dimension of $f(X)$ will be the same as that of X .

- $\text{graph}(f) \subset \mathbb{R}^{n+1}$ always projects to X by $(x_1, \dots, x_n, f(\vec{x})) \mapsto (x_1, \dots, x_n, 0)$.

For $\vec{g}: X \subset \mathbb{R}^2 \rightarrow \mathbb{R}^2, g(\vec{x}) = g\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) = \begin{bmatrix} g_1(\vec{x}) \\ g_2(\vec{x}) \end{bmatrix}$

where each $g_i: X \rightarrow \mathbb{R}$ is real valued.

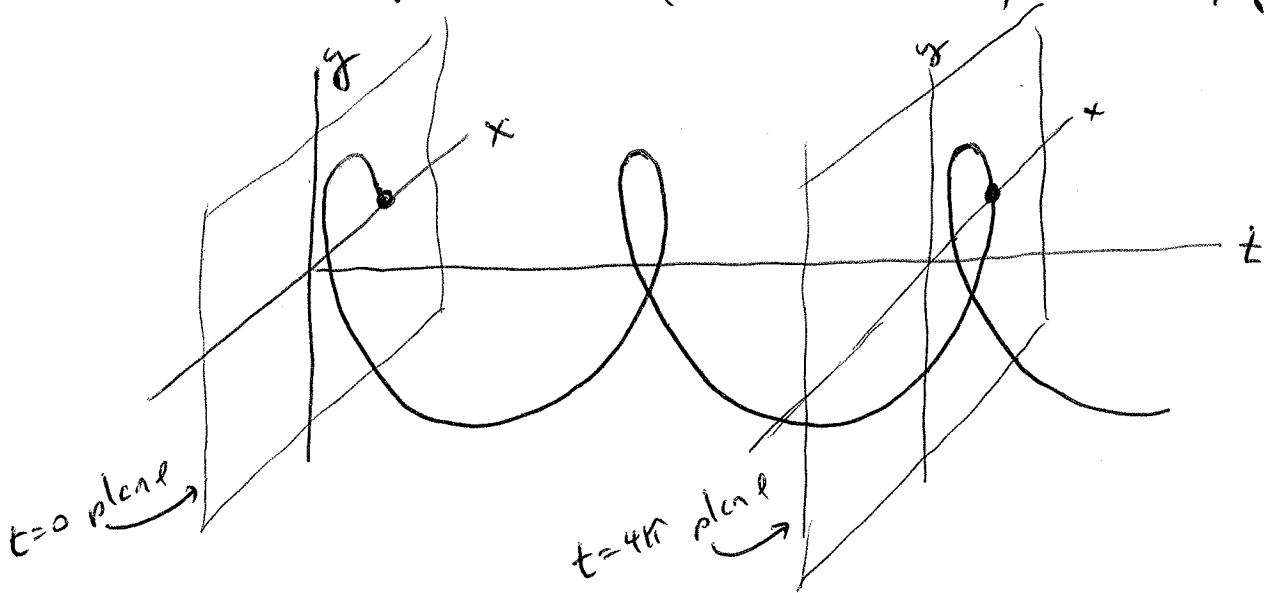
Here $\text{graph}(\vec{g}) = \left\{ (x, y, z, u) \in \mathbb{R}^4 \mid \begin{array}{l} z = g_1(x, y) \\ u = g_2(x, y) \end{array} \right\}$

and is hard to visualize.

Ⓘ cont'd.

But $\vec{h}: \mathbb{R} \rightarrow \mathbb{R}^2$, $h(t) = (\cos t, \sin t)$ can be graphed:

$$\text{graph}(\vec{h}) = \{ (t, x, y) \in \mathbb{R}^3 \mid x = x(t), y = y(t) \}$$



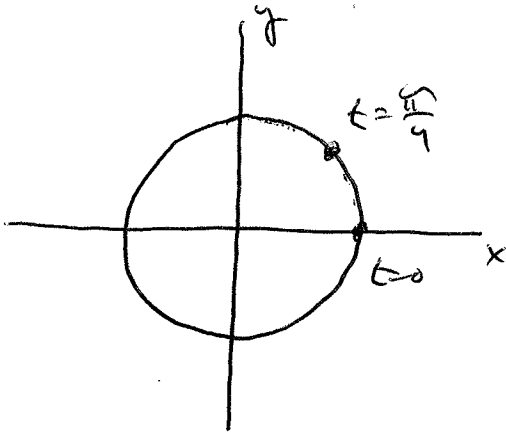
Doable, but still hard to see and analyze.

Ⓙ Parameterizations: Generalized coordinates placed on a subset of \mathbb{R}^n through continuous fncs so that pts are distinguishable via parameter values instead of ambient coordinates.

- Allows one to describe a subset of \mathbb{R}^n by a smaller # of variables

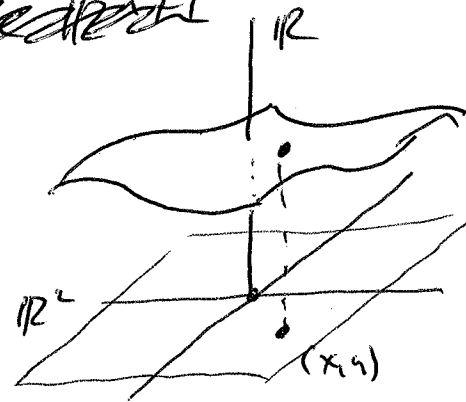
The dimension of a parameterization is the # of coordinates needed to distinguish pts.

ex. $\tilde{h}: \mathbb{R} \rightarrow \mathbb{R}^2$, $\tilde{h}(t) = (\cos t, \sin t) \in \mathbb{R}^2$
 parameterizes the unit circle in \mathbb{R}^2 .



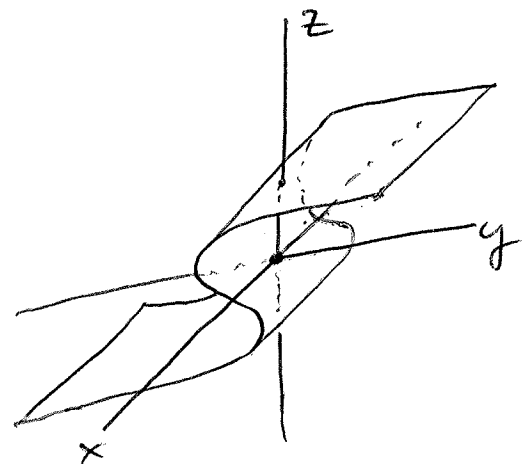
Here, t is a coordinate directly on circle and param. is 1-d.
 Note: Parameterizations are 1-1 but only locally is necessary.

ex. The domain of a graph of $f: X \subset \mathbb{R}^n \rightarrow \mathbb{R}$
 always parameterizes ~~the graph~~
 $\text{graph}(f) \subset \mathbb{R}^{n+1}$. why?



But it can parameterize subsets
 of \mathbb{R}^n that are not graphs
 of functions

ex. Let $D = [-2, 2] \times [-1.5, 1.5]$
 and $\Phi: D \rightarrow \mathbb{R}^3$,
 $\Phi(u, v) = (u, \frac{3(v^2 - u)}{4}, \frac{2v}{5})$



Slices, Sections of graphs of functions.

Def Let $f: X \subset \mathbb{R}^n \rightarrow \mathbb{R}$ be real-valued.

(a) A c -level set of f is

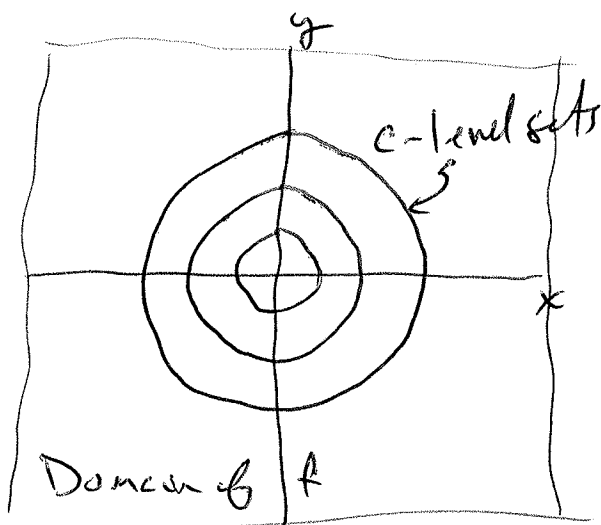
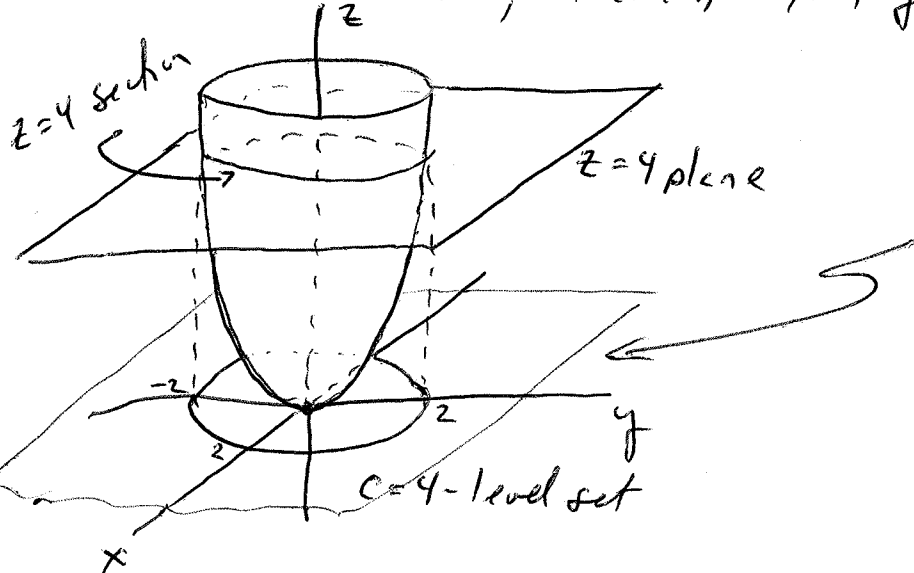
$$\{\vec{x} \in X \mid f(\vec{x}) = c\}$$

(b) A horizontal section of f at c is

$$\{(\vec{x}, c) \in \text{graph}(f) \subset \mathbb{R}^{n+1} \mid c = f(\vec{x})\}$$

- it is the graph of a c -level set
- Also called a c -contour set (but not a c -section!)

ex. $f: \mathbb{R}^2 \rightarrow \mathbb{R}, f(x, y) = x^2 + y^2$



topographic map

Notes ① All level sets here look like $c = x^2 + y^2$
(circles in \mathbb{R}^2 of radius \sqrt{c}).

② c -level sets are projections of hor. sections back down into the domain.

③ Can also write a c -level set as the inverse image (as a set) of a value $c \in \mathbb{R}$.

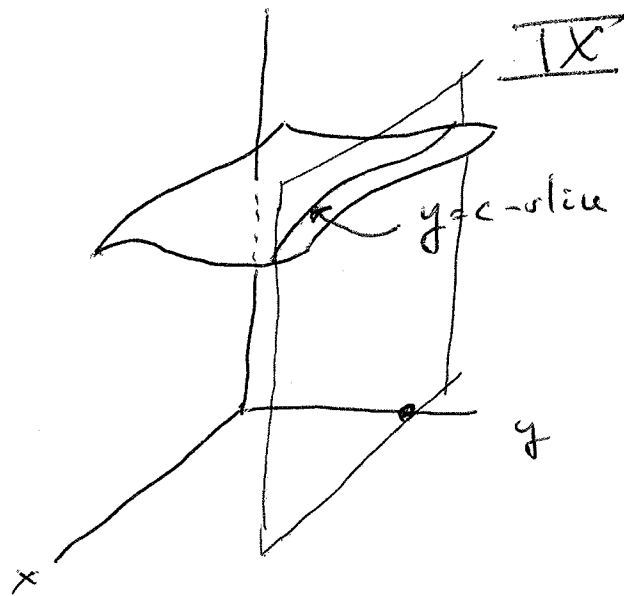
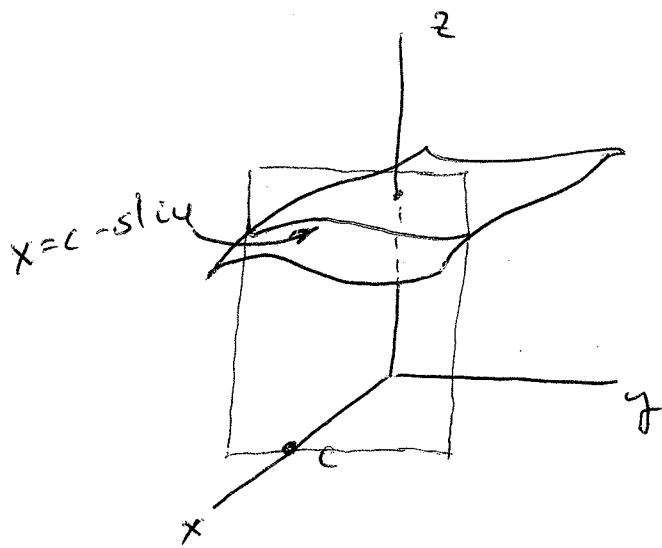
$$c\text{-level set} = f^{-1}(c) \subset \mathbb{R}.$$

④ A vertical section (or slice) of graph (f) is the intersection of $\text{graph}(f)$ with a vertical subspace of \mathbb{R}^{n+1} formed by setting one of the domain coordinates to a constant.

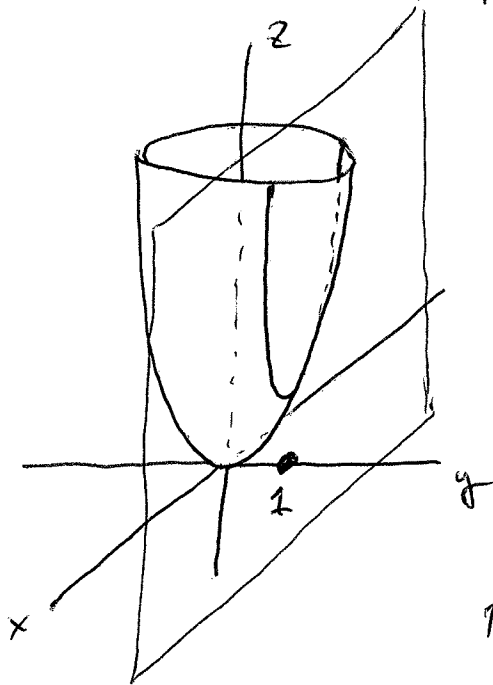
For $\text{graph}(f) = \{(x_1, \dots, x_n, z) \in \mathbb{R}^{n+1} \mid f(\vec{x}) = z\}$

the x_i -slice at c is the set

$$\{(\vec{x}, z) \in \mathbb{R}^{n+1} \mid z = f(x_1, \dots, x_{i-1}, c, x_{i+1}, \dots, x_n)\}$$



ex. Back to $f: \mathbb{R}^2 \rightarrow \mathbb{R}$, $f(x,y) = z = x^2 + y^2$



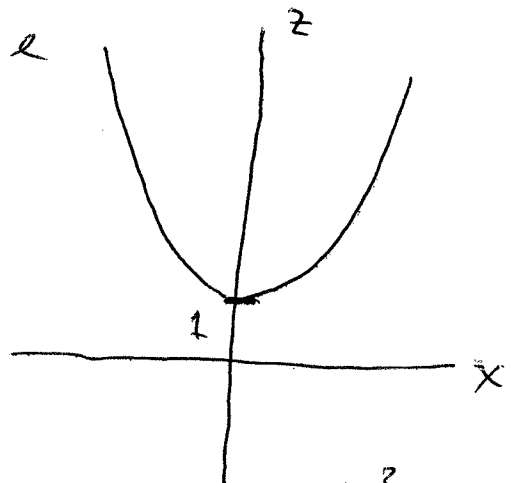
Here, the $y=1$ -slice is

$\text{graph}(f) \cap (\text{xz-plane at } y=1)$

The actual slice is given by

the equation $z = x^2 + 1$ inside

the xz-plane



Here the $y=1$ -slice is

parameterized by x and

is the set

$\{(x, 1, x^2 + 1) \in \mathbb{R}^3\}$ as a curve in \mathbb{R}^3 .