

Change of variables (Section 5.5).

Q: Why not simply integrate the constant function $\rho = \text{const}$ in spherical coords to get ~~$\frac{4}{3}\pi r^3$~~ $\text{vol}(S^2(\rho))$?

All that would be needed is a choice of coords

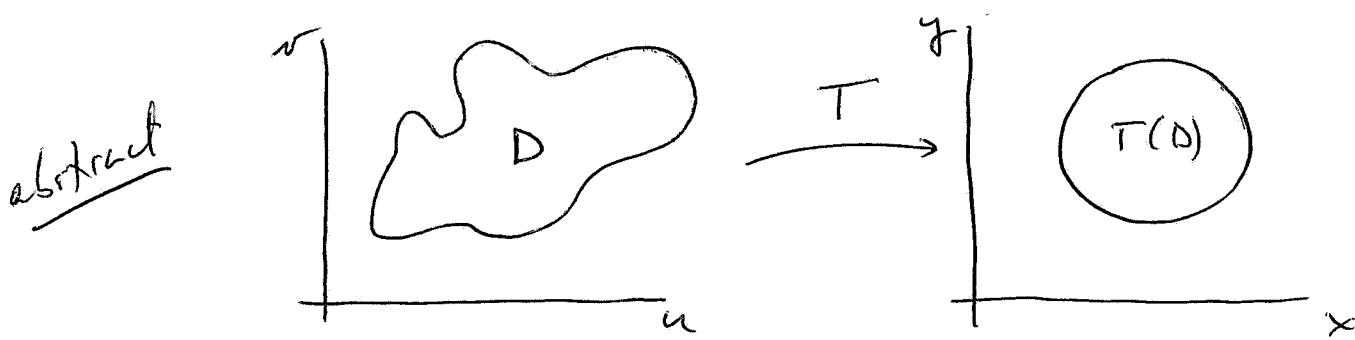
on \mathbb{R}^3 for this ...

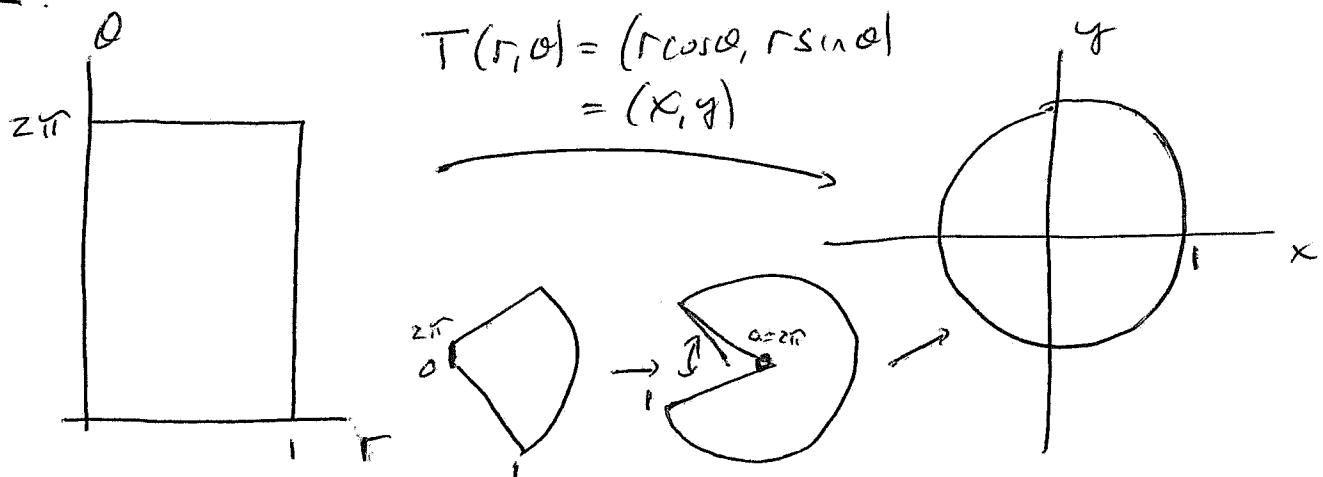
$$\begin{aligned} x &= r \cos \theta \sin \varphi = x(r, \theta, \varphi) \\ y &= r \sin \theta \sin \varphi = y(r, \theta, \varphi) \\ z &= r \cos \varphi = z(r, \theta, \varphi) \end{aligned}$$

Placing new coords on a space involves again a function ...

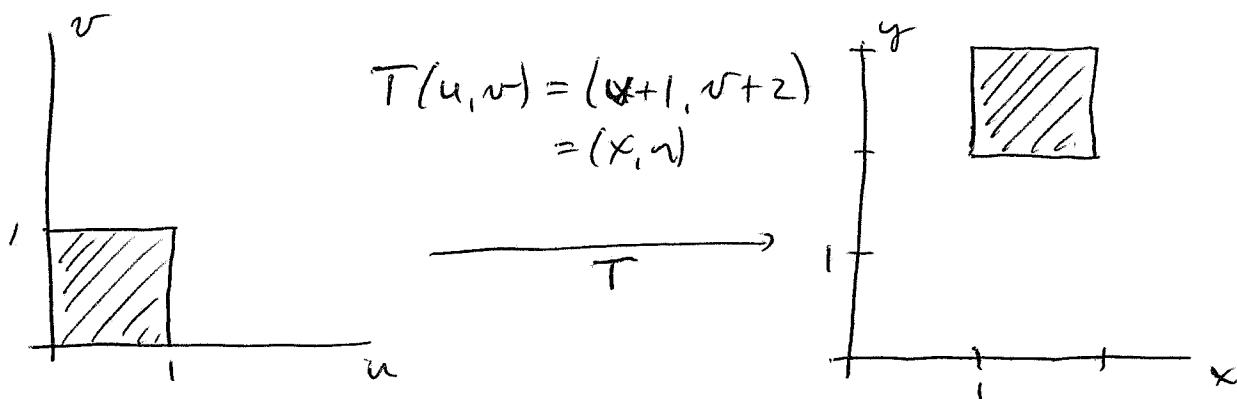
In \mathbb{R}^2 , let $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$, $T(u, v) = (x(u, v), y(u, v))$ be a C^1 -map (cont. diff.).

Then any subset $D \subset \mathbb{R}^2$ (in uv -coords) is mapped to another region $T(D)$ (in xy -coords).

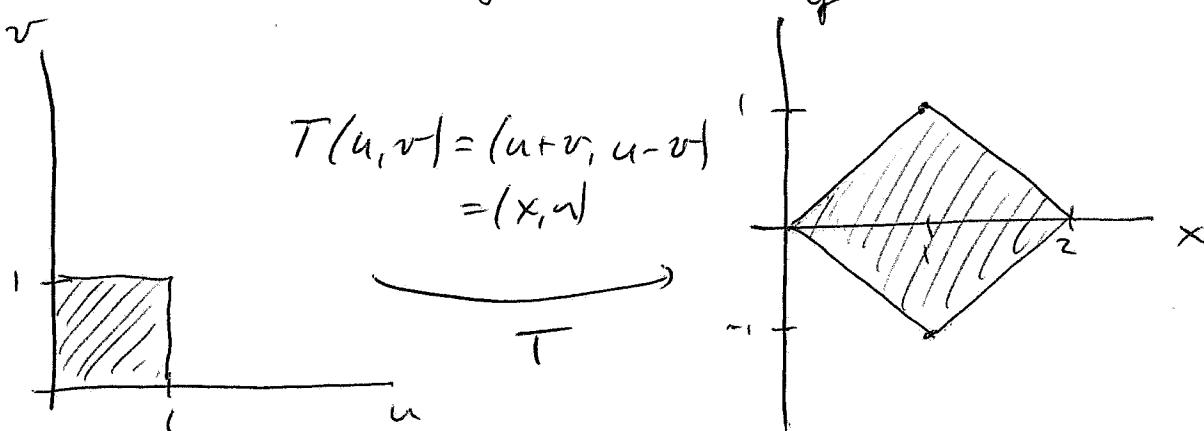


ex.

ex. Let $u=x+1, v=y+2$ be a translation. Then



ex For $x=u+v, y=u-v$



Here, regions on the left are "nicer" than those on the right.

- Notes
- ① In general, it takes practice to "see" a transformation.
 - ② Perhaps try to study the boundary first.
 - ③ One type of transformation is easy to see:

Prop Let $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$, where $\det A = ad - bc \neq 0$.

Then $T(u, v) = A \begin{bmatrix} u \\ v \end{bmatrix}$ is 1-1, onto, takes parallelograms to parallelograms (vertices to vertices), and

$$\text{Area}(T(D)) = |\det A| \text{Area}(D).$$

Notes

- ① This is called a linear transformation. So $(0, 0) \mapsto \begin{bmatrix} 0 \\ 0 \end{bmatrix}$. (No translation)

- ② Of course, works in n -dimensions.

Q: So why transform a region via a variable change?

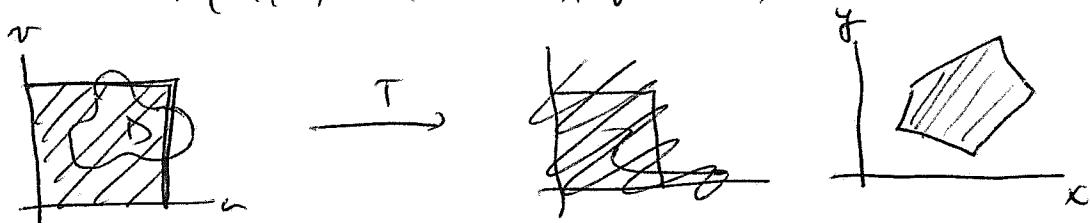
A: To make integration more straightforward
(integrating over a rectangle is easier than over an elementary region that is more complicated.).

Special Note

Here, the more complicated version is in the codomain of the transformation $T(u,v) = (x,y)$.

This is because one writes the given variables x and y in ~~the~~ functional terms of new variables u and v , say. Hence $x = x(u,v)$ and $y = y(u,v)$ looks like

$$T(u,v) = (x(u,v), y(u,v))$$



You have seen this before in the 1-d Calculus I as the "Substitution Method"

If $g'(x)$ is cont. on $[a,b]$, and f is cont on the range of $u = g(x)$, then

$$\int_a^b f(g(x)) g'(x) dx = \int_{g(a)}^{g(b)} f(u) du$$

Here, one changes variables to simplify the integrand and the substitution requires the differential $du = g'(x) dx$.

IX

We will need this also in more than 1-dim:

Let $T(u, v) = (x(u, v), y(u, v))$ be a C^1 transf.
of \mathbb{R}^2 .

Then $D T(u, v) = \begin{pmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{pmatrix}$, and

$$\text{Jac}(T) = \det(DT) = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{vmatrix} = \left| \frac{\partial(x, y)}{\partial(u, v)} \right|$$
$$= \frac{\partial x}{\partial u} \frac{\partial y}{\partial v} - \frac{\partial x}{\partial v} \frac{\partial y}{\partial u} \quad \text{as functions.}$$

Thm Let D and D^* be elementary regions
in the xy -plane and uv -plane (resp.) and
suppose $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ is C^1 , $D = T(D^*)$, and
 T is 1-1 on (the interior of) D^* .

\Rightarrow for any integrable $f: D \rightarrow \mathbb{R}$

$$\iint_D f(x, y) dx dy = \iint_{D^*} f(x(u, v), y(u, v)) \left| \frac{\partial(x, y)}{\partial(u, v)} \right| du dv$$

X

Fun Fact: By this ~~fun~~ theorem, you learned the Substitution Method backwards:

In dim 1:

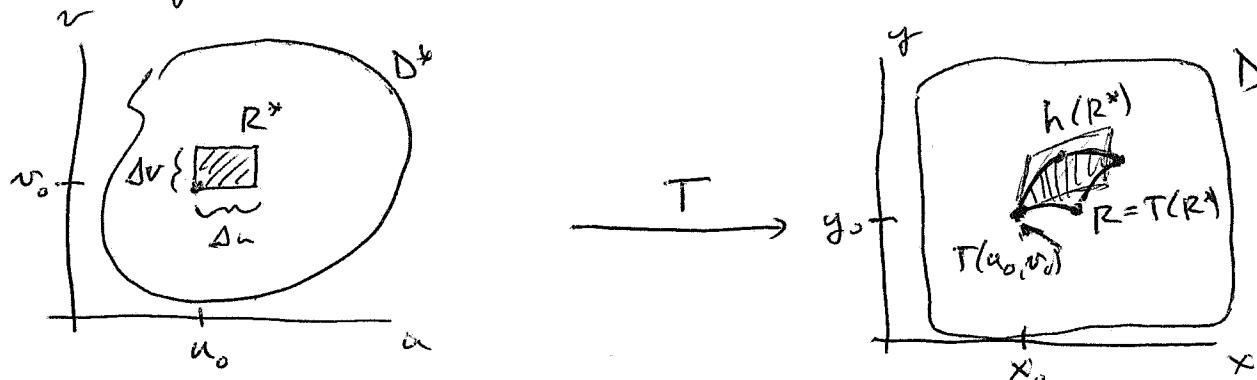
$$\int_I f(x) dx = \int_{I^*} f(x(u)) x'(u) du, \text{ where } I = [a, s] \\ I^* = [u(a), u(s)]$$

and the 1-d Jacobian was $x'(u)$ for the coordinate change $T(u) = x(u)$.

- You learned it backwards because your purpose was to simplify the integral
- The purpose in multidimensional calculus is to simplify the ~~integral~~ integration region.

QUESTION: Why does the Jacobian arise in the equation here?

A: Under the transformation T , a small area given by $\Delta u = u - u_0$, $\Delta v = v - v_0$ in D^* goes to a new one



Since $T \in C^1$, $R = T(R^*)$ is a small region with area $\text{area}(R)$. A linear approximation to $R = T(R^*)$ is $h(R^*)$ given by

$$h(u, v) = T(u_0, v_0) + DT(u_0, v_0) \begin{bmatrix} u - u_0 \\ v - v_0 \end{bmatrix}$$

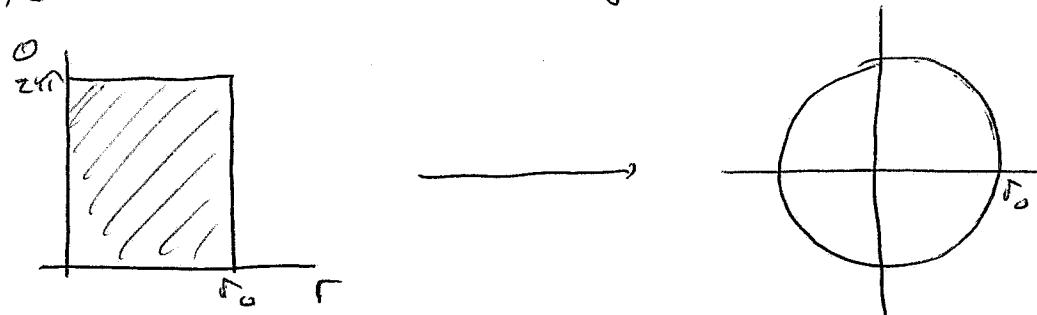
This linear approx takes $(u_0, v_0) \mapsto T(u_0, v_0) = (x_1, y_1)$ and takes R^* to a parallelogram close to $R = T(R^*)$ alone.

$$\text{area}(R) \approx \text{area}(h(R^*))$$

$$\text{Here } \text{area}(h(R^*)) \text{ is } \left\| \begin{bmatrix} \Delta u \\ \Delta v \end{bmatrix} \times \begin{bmatrix} 0 \\ 0 \end{bmatrix} \right\| = \Delta u \Delta v$$

$$\begin{aligned} \text{area}(h(R^*)) &= \left\| h\left(\begin{bmatrix} \Delta u \\ \Delta v \end{bmatrix}\right) - h\left(\begin{bmatrix} 0 \\ 0 \end{bmatrix}\right) \right\| \\ &= |\det DT(u_0, v_0)| \cdot \text{area}(R^*) \\ &= \left| \frac{\partial(x_1, y_1)}{\partial(u, v)} \right| \Delta u \Delta v \end{aligned}$$

Now consider a change of coordinates from polar to cartesian: $x = r \cos \theta$, $y = r \sin \theta$



$$\text{Here } dA = dx dy = \left| \frac{\partial(x, y)}{\partial(r, \theta)} \right| dr d\theta$$

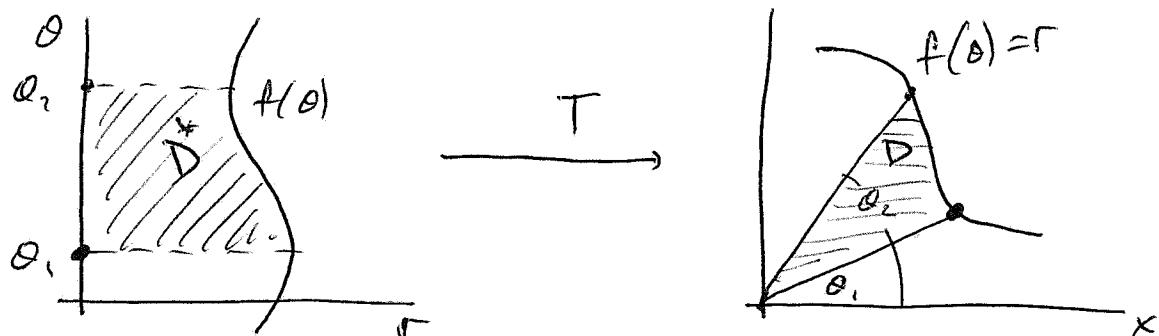
$$= \begin{vmatrix} \cos\theta & -r\sin\theta \\ \sin\theta & r\cos\theta \end{vmatrix} dr d\theta = r dr d\theta$$

Hence $\iint_D f(x, y) dx dy = \iint_{D^*} f(r\cos\theta, r\sin\theta) r dr d\theta$

↑
This is where the r
comes from

But here T is not 1-1 on D^* !! But still works.
Why?

Let $r = f(\theta)$.



Here, what is the area of D from Calculus II?

$$\begin{aligned}
 \text{Here } \text{area}(D) &= \iint_D 1 \, dx \, dy = \iint_{D^*} r \, dr \, d\theta \\
 &= \int_{\theta_1}^{\theta_2} \int_0^{f(\theta)} r \, dr \, d\theta = \int_{\theta_1}^{\theta_2} \frac{r^2}{2} \Big|_0^{f(\theta)} \, d\theta \\
 &= \int_{\theta_1}^{\theta_2} \frac{1}{2} [f(\theta)]^2 \, d\theta \quad (\text{formula in Calc II})
 \end{aligned}$$

It turns out that the Transformation T in D_m need not be 1-1 on the boundary of D^* .

As long as the boundary of D^* is a "nice" curve, its contribution to the integral is ~~not~~ 0, and can be neglected.

Nothing changes in higher dim except for the dim:

$$T(u, v, w) = (x(u, v, w), y(u, v, w), z(u, v, w))$$

taking D^* to D , with

$$\left| \frac{\partial(x, y, z)}{\partial(u, v, w)} \right| = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} & \frac{\partial x}{\partial w} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} & \frac{\partial y}{\partial w} \\ \frac{\partial z}{\partial u} & \frac{\partial z}{\partial v} & \frac{\partial z}{\partial w} \end{vmatrix}$$

as the extra piece in
the integral